

DEFILER

Deadly Demise D6 Nurgle's Gift (Aura)

M

12"

T

11

SV

3+

W

18

LD

6+

OC

5

RW

5+

300 PTS
Base 160mm



3 BESCHUSS

Ectoplasma destructor

BLAST

LETHAL HITS

R	A	BS	S	AP	D
36"	D6	3+	12	-3	3

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

2x Excruciator cannon

LETHAL HITS

R	A	BS	S	AP	D
36"	6	3+	6	-1	2

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

Hades battle cannon

BLAST

LETHAL HITS

R	A	BS	S	AP	D
48"	D6+3	3+	10	-1	3

VERWUNDET

2+

T1-5

3+

T6-9

4+

T10

5+

T11-19

6+

T20+

Hades lascannon

LETHAL HITS

R	A	BS	S	AP	D
48"	2	3+	12	-3	D6+1

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

Heavy baleflamer

IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6+3	N/A	7	-2	2

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

Heavy reaper autocannon

DEVASTATING WOUNDS

LETHAL HITS

SUSTAINED HITS 1

R	A	BS	S	AP	D
48"	4	3+	9	-1	3

VERWUNDET

2+

T1-4

3+

T5-8

4+

T9

5+

T10-17

6+

T18+

2x Magma cutter

LETHAL HITS

MELTA 2

R	A	BS	S	AP	D
12"	2	3+	9	-4	D6

VERWUNDET

2+

T1-4

3+

T5-8

4+

T9

5+

T10-17

6+

T18+

Heavy missile launcher - frag

BLAST

LETHAL HITS

R	A	BS	S	AP	D
48"	2D6	3+	5	-1	1

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Heavy missile launcher - krak

LETHAL HITS

R	A	BS	S	AP	D
48"	2	3+	10	-2	D6+1

VERWUNDET

2+

T1-5

3+

T6-9

4+

T10

5+

T11-19

6+

T20+

Barrage of Filth
In your Shooting phase, after this model has shot, select one enemy unit hit by one or more of those attacks. Until the end of the phase, that unit cannot have the Benefit of Cover.

5 NAHKAMPF

Electroscourge

EXTRA ATTACKS

SUSTAINED HITS 2

R	A	WS	S	AP	D
Melee	5	3+	12	-2	2

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

Shearing claws - strike

LETHAL HITS

R	A	WS	S	AP	D
Melee	5	3+	16	-3	D6+1

VERWUNDET

2+

T1-8

3+

T9-15

4+

T16

5+

T17-31

6+

T32+

Shearing claws - sweep

LETHAL HITS

R	A	WS	S	AP	D
Melee	10	3+	6	-2	1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

GEGEN DIESE EINHEIT

W11 · RW 3+ · 5++ · 18 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S22+	S12-21	S11	S6-10	S1-5
DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	5++	5++

Damaged: 1-6 wounds remaining
While this model has 1-6 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

<div>1</div> <div>KOMMANDO</div> <div>—</div>	<div>2 BEWEGUNG</div> <div>Scuttling Walker</div> <div>Each time this unit makes a Normal, Advance or Fall Back move, it can move through models (excluding Titanic models) and terrain features. When doing so, it can move within Engagement Range of enemy models, but cannot end that move within Engagement Range of them, and any Desperate Escape test is automatically passed.</div>	<div>4</div> <div>ANGRIFF</div> <div>—</div>	<div>◆</div> <div>VERTEIDIGUNG</div> <div>—</div>	<div>∞</div> <div>IMMER / EINMALIG</div> <div>—</div>
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REGELN & KEYWORDS KURZ

- Deadly Demise D6** This ability always takes the form Deadly Demise X.
- Nurgle's Gift (Aura)** If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.
- BLAST** Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...
- DEVASTATING WOUNDS** Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...
- EXTRA ATTACKS** Each time a unit containing one or more models with an [EXTRAATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.
- IGNORES COVER** Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...
- LETHAL HITS** Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.
- MELTA** This ability always takes the form [MELTA X].
- SUSTAINED HITS** This ability always takes the form [SUSTAINED HITS X].
- TORRENT** Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

- 1x Defiler
- Ausrüstung:** Ectoplasma destructor, 2x Excruciator cannon, Hades battle cannon, Hades lascannon, Heavy baleflamer, Heavy reaper autocannon, 2x Magma cutter, ► Heavy missile launcher - frag, ► Heavy missile launcher - krak, Electroscourge, Shearing claws - strike, Shearing claws - sweep
- This model can replace its Heavy missile launcher with Electroscourge, Hades lascannon or Heavy reaper autocannon.
 - This model can replace its Hades battle cannon with Ectoplasma destructor.
 - This model can replace its Heavy baleflamer with Electroscourge, Hades lascannon or Heavy reaper autocannon.
 - This model can replace its Two excruciator cannons with Two magma cutters.